# Samuel Foster

NAME: Samuel Foster ROLE: British Intelligence NATIONALITY: British ETHNICITY: Caucasian

AGE: 46 SEX: Male HEIGHT: 6'1 WEIGHT: 189

EYE COLOUR: Dark Green

**HAIR:** Short, Black

**SCARS:** On both palms, after being captured & tortured

PHYSICAL TRAITS: Medium Build,

Light Muscular Physique







### **CHARACTER TRAITS:**

- Self-Possessed (Hides his true nature under a laid back and carefree attitude.)
- Cautious (Avoids taking unnecessary risks unless there is a sizable payoff for taking said risks.)
- **Practical** (Never wastes time or resources if he can help it, learned from years of undercover work.)
- **Scheming** (Always has a plan of action or exit strategy but will prioritize his own safety over that of others if push comes to shove.)

#### **BIOGRAPHY:**

Samuel foster is a British Intelligence Agent from a well-to-do family, with a knack for Infiltration & Reconnaissance.

Before the invasion of the lizard-like aliens, he spent his life working for the British Government, rising through the ranks of the service quickly and becoming a top agent. Jokingly referring to himself as "The Thinking Man's James Bond", he hides his cold & calculating nature under a charming mask, allowing him to get close to targets and extract information... or take them down in secret.

He was discharged from "The Game", as he refers to it, forced into early retirement due to an injury in the line of duty that left him unable to walk unassisted and badly burned over two-thirds of his body.

The appearance of the aliens was a blessing for Samuel, as due to his expertise and security clearance he was a prime candidate for experimental surgery, having his own skin replaced by a material synthesised from alien skin; granting him the ability to shift his appearance to mimic other humanoids for a limited time, even the aliens. His new skin even grants him a limited form of camouflage, much like a chameleon or cuttlefish.

In his current role after being reenlisted, Samuel's work regularly takes him deep into the heart of enemy-held London, gathering intelligence on the invaders, recovering important supplies, and taking out high value targets when opportunities arise.

#### **CASTING CHOICES:**

- Matthew Goode (Primary Choice. Has a look of mystery about him. Reference One.)
- Claes Bang (Secondary Choice. Could age up the character a little. Reference Two.)
- Tom Ellis (Third Choice. Possibly a little young looking, but I can see him in the role. Reference Three.)

#### **VOICE LINES (BARKS):**

#### Introductions.

1. Samuel Foster, British Intelligence. <a simple greeting line, short and sweet>

- 2. Samuel Foster, pleasure to meet you. <polite greeting>
- 3. Pleasure to meet you. Call me Sam, all my friends do.
- 4. Ah, a new recruit? I'm Samuel. Let me know if you need anything.
- 5. No time for introductions, I'm afraid, I'm a little busy right now.

#### **On-Kill Reactions.**

- 1. Target down, moving on. <regular kill with equipped weapon>
- 2. Hostile neutralized. <regular kill with equipped weapon>
- 3. Never saw it coming, poor chap. <one-hit assassination kill from stealth>
- 4. Knight takes Pawn. <taking out a damaged enemy>
- 5. Checkmate my friend. <taking out a special enemy>

## Combat Barks/Outbursts.

- 1. I'm under fire here, a little help would be greatly appreciated! < behind cover, being fired upon>
- 2. Taking fire! Disengaging! <moving into cover after being fired upon>
- 3. Out of bullets, just my luck! <reloading his weapon ready for next turn, skipping his attack>
- 4. Just patching myself up, give me a moment! <applying a Medkit, skipping his attack>
- 5. Time for a strategic retreat... <activating his special ability to camouflage himself>