## **BARK SHEET: POWER RANGERS BOSS BATTLE**

Game: "Power Rangers: Guardians of the Grid / Grid Guardians"

Encounter Boss: The Leviathan Ranger (A Villainous Power Ranger I am Designing based on the Norse Myth of the Jörmungandr the World Serpent, who you can re-battle as part of certain missions. His Zord is the Great Wyrm Jörmungandr itself.)

## Writer's Notes:

- 1. I imagine the pre-fight cut-scene, build up, then fight, is set to this <a href="https://youtu.be/8ldkwxck308">https://youtu.be/8ldkwxck308</a>
- **2.** Power Rangers contains a lot of "Martial Arts Noises" and "Grunt/Exclamation Sounds". Some barks here may seem similar to each other, or very short, but they are written to be as show-accurate as possible. For an example of this, you can watch this video <a href="https://youtu.be/CzYR6IEqFfk">https://youtu.be/CzYR6IEqFfk</a>

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TRIGGER	CHARACTER	DIALOGUE
Generic Barks:	Leviathan Ranger	
- Engage Boss		"I will be the end of all things. Great Serpent Power!"
		<uses apocalypse="" his="" morpher="" to="" transform=""></uses>
		"Come, Rangers. Welcome to the end! Great Serpent
		Power!" <uses apocalypse="" his="" morpher="" to="" transform=""></uses>
		"The end times have come, Rangers. Great Serpent
		Power!" <uses apocalypse="" his="" morpher="" to="" transform=""></uses>
- Taunts		"You call yourselves Rangers!? Hah!"
		"Rangers you have been found wanting!"
		"You cannot stop me, Rangers!"
- Player Downed		"Pathetic, I expected more from Zordon's chosen!"
		"Another Ranger succumbs to the end!"
		"One more Ranger meets their end!"
- Party Wipe		"You cannot escape the end times!" <in a="" serious="" td="" tone<=""></in>
		as he looks over the fallen forms of the defeated
		Rangers>
		"Go. Go. Power. Rangers." <in a="" as="" chuckle="" he<="" sneering="" td=""></in>
		looks over the fallen forms of the defeated Rangers>
		"This is the end? So soon? Disappointing!" <in an<="" td=""></in>
		annoyed tone, de-morphing, turning his back on the
		defeated Rangers and walking away>
- Defeat Boss		"I am The End" < falling to his knees, de-morphing,
		his Apocalypse Morpher cracking and breaking>
		"Everything ends Even me" <falling his="" knees,<="" td="" to=""></falling>
		de-morphing, his Apocalypse Morpher cracking and
		breaking>
		"I was meant to to bring the end" < falling to his
		knees, de-morphing, his Apocalypse Morpher cracking
		and breaking>
Proximity Change	Leviathan Ranger	
- Dash In		"Here I come!"
		"Here I come, Rangers!"
		"No escape!"
		"No escape, Rangers!"
		"You're mine!"
		"You're mine, Rangers!"
- Dash Out		"A strategic retreat!"
		"Not fast enough!"
		"Not fast enough, Rangers!"

		"Too slow!"
		"Too slow, Rangers!"
- Leap In		"I have you now!"
Leap III		"I have you now, Rangers!"
		"Eyes up!"
		"Eyes up, Rangers!"
		"Above you!"
		"Above you, Rangers!"
- Leap Out		"A tactical withdrawal!"
		"Just biding my time!"
		"Just biding my time, Rangers!"
		"Come get me!"
		"Come get me, Rangers!"
- Disappear/Mob Phase		"Serpent Soldiers, rise up!" < disappears and summons
		his Serpent Soldier Mobs>
		"Serpent Soldiers, to your master!" < disappears and
		summons his Serpent Soldier Mobs>
		"Arise, my Serpent Soldiers!" < disappears and
		summons his Serpent Soldier Mobs>
- Re-Appear/Mob Defeat		"Pathetic weaklings, I'll defeat you myself!" <re-< td=""></re-<>
		appears after all Serpent Soldiers disappear>
		"Weaklings. I should have known!" <re-appears after<="" td=""></re-appears>
		all Serpent Soldiers disappear>
		"Disappointing creatures. I'll finish you on my own!"
		<pre><re-appears after="" all="" disappear="" serpent="" soldiers=""></re-appears></pre>
- Change Target		"You're next [Colour]!" <switching a="" colour<="" different="" td="" to=""></switching>
		Ranger>
		"Your end approaches, [Colour]!" <switching a="" different="" ranger="" to=""></switching>
		"I have you now, [Colour]!" <switching a="" different<="" td="" to=""></switching>
		Ranger>
		nunger>
Escalation/Enrage/Anger	Leviathan Ranger	
- 10% HP Lost	<b>.</b>	"Pathetic Rangers."
- 30% HP Lost		"Not bad, but you can't win!"
- 60% HP Lost		"Such tenacity but nowhere near enough!"
- 90% HP Lost		"I am the beginning of the end; I will not be
		defeated!"
- Hit by Special (Rare)		"Insolent Ranger!"
		"Why you!"
		"You'll regret that!"
- Slow Fight Progress		"You cannot prevent the inevitable, Rangers!"
		"The countdown to the end has begun!"
		"Tick-tock, Rangers! The end draws near!"
- Enrage Timer		"Your tiresome efforts bore me. This is the end!"
		"Your time has come, Rangers. This is the end!"
		"The end comes for you all, Power Rangers!"
Staggered/Vulnerable	Leviathan Ranger	(6)
- Staggered		"How!?" <reels backwards,="" staggering=""></reels>
		"What!?" <reels backwards,="" staggering=""></reels>
		"Impossible!" <reels backwards,="" staggering=""></reels>
- Staggered (Damaged)		"Grrrrgh!"
		"Arrrrgh!"
- Vulnerable		"Argh!" <falling clutching="" head="" his="" knee,="" one="" to=""></falling>

		"Guargh!" <falling clutching="" head="" his="" knee,="" one="" to=""></falling>
		"Uargh!" <falling clutching="" head="" his="" knee,="" one="" to=""></falling>
- Vulnerable (Damaged)		"Ahhhrgh!" <a damage<="" explosion="" from="" miniature="" th="" the=""></a>
		knocks him down fully>
		"Grrrragh!" <a damage<="" explosion="" from="" miniature="" th="" the=""></a>
		knocks him down fully>
- Guard Broken		"Such insolence!"
		"How dare you!"
		"My weapons!"
<ul> <li>Ability/Special</li> <li>Interrupt</li> </ul>		"Meddlesome Rangers!"
		"I tire of your meddling!"
		"You'll pay for that!"
Powerful Attack/Telegraph	Leviathan Ranger	
<ul> <li>Charged Attack</li> </ul>		"Huahhhh!" <exclamation, daggers="" holds="" out,<="" th=""></exclamation,>
		preparing to charge>
		"Uahhhhh!" <exclamation, daggers="" holds="" out,<="" th=""></exclamation,>
		preparing to charge>
		"Wassaah!" <exclamation, daggers="" holds="" out,<="" th=""></exclamation,>
		preparing to charge>
- Ranger Ability		"Wyrmscales, protect me!" <activates th="" wyrmscale<=""></activates>
		Armour> "Wyrmscales!" <activates armour="" wyrmscale=""></activates>
		"Wyrmscales: <activates armour="" wyrmscale=""> "Wyrmscales, activate!" <activates th="" wyrmscale<=""></activates></activates>
		Armour>
- Weapon Special Move		"Fangs, Strike!" <throwing daggers="" his=""></throwing>
vvcupon special iviove		"Strike! Serpent's Fangs!" <throwing daggers="" his=""></throwing>
		"Fangs of the Serpent!" <throwing daggers="" his=""></throwing>
- Zord-Call Ability		"Jörmungandr! Heed my call! Tidal Fury!" <calling in<="" th=""></calling>
		his Zord to use AoE Area-Denial Water Explosions on
		the floor>
		"Jörmungandr! Wash away these fools! Tidal Fury!"
		<calling aoe="" area-denial="" his="" in="" th="" to="" use="" water<="" zord=""></calling>
		Explosions on the floor>
		"Jörmungandr! Tidal Fury, now!" <calling his="" in="" th="" to<="" zord=""></calling>
		use AoE Area-Denial Water Explosions on the floor>